| Zhengjie Lai 3D Artist | 221 Silverstone Com  Livermore, CA 94550  **(415) 917-8206**  **jasonlaizj@gmail.com** |
| --- | --- |
| EXPERIENCEPhoenix, Jingjiu Network Technology-Shanghai -*General Modeler* December 2020 - March 2021 Internship  Making Environment and Props  Translate 2D Model Reference to Create a 3D Characters DoppelGanger, Yimu Art Technology — *General Modeler*April 2022 - present Freelance Character Design  Texturing The Aces, StudioX — *Character Modeler*September 2019 - December 2019 Making Stylistic Strong Male Characters.  Hard-edge Anatomy EDUCATIONAcademy of Art University, San Francisco- MFA September 2020- Present Academy of Art University, San Francisco — *BFA*September 2015 - March 2020 StudioX February 2019 - February 2020 | SKILLS  * Hard Surface Modeling * Organic Modeling * UV * Texturing/ 3D Texture painting * Rendering * Lighting  Software **Maya**  **Zbrush**  **Marvelous Designer**  **Substance Painter**  **Mudbox**  **Mari**  **Nuke**  **Adobe Photoshop**  **Adobe After Effect**  **Adobe Premiere** |