| Zhengjie Lai3D Artist | 221 Silverstone ComLivermore, CA 94550**(415) 917-8206****jasonlaizj@gmail.com** |
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| EXPERIENCEPhoenix, Jingjiu Network Technology-Shanghai -*General Modeler*December 2020 - March 2021 InternshipMaking Environment and PropsTranslate 2D Model Reference to Create a 3D CharactersDoppelGanger, Yimu Art Technology — *General Modeler*April 2022 - present FreelanceCharacter Design TexturingThe Aces, StudioX — *Character Modeler*September 2019 - December 2019Making Stylistic Strong Male Characters.Hard-edge AnatomyEDUCATIONAcademy of Art University, San Francisco- MFASeptember 2020- PresentAcademy of Art University, San Francisco — *BFA*September 2015 - March 2020StudioX February 2019 - February 2020 | SKILLS* Hard Surface Modeling
* Organic Modeling
* UV
* Texturing/ 3D Texture painting
* Rendering
* Lighting

Software**Maya****Zbrush****Marvelous Designer****Substance Painter****Mudbox****Mari****Nuke****Adobe Photoshop****Adobe After Effect****Adobe Premiere** |